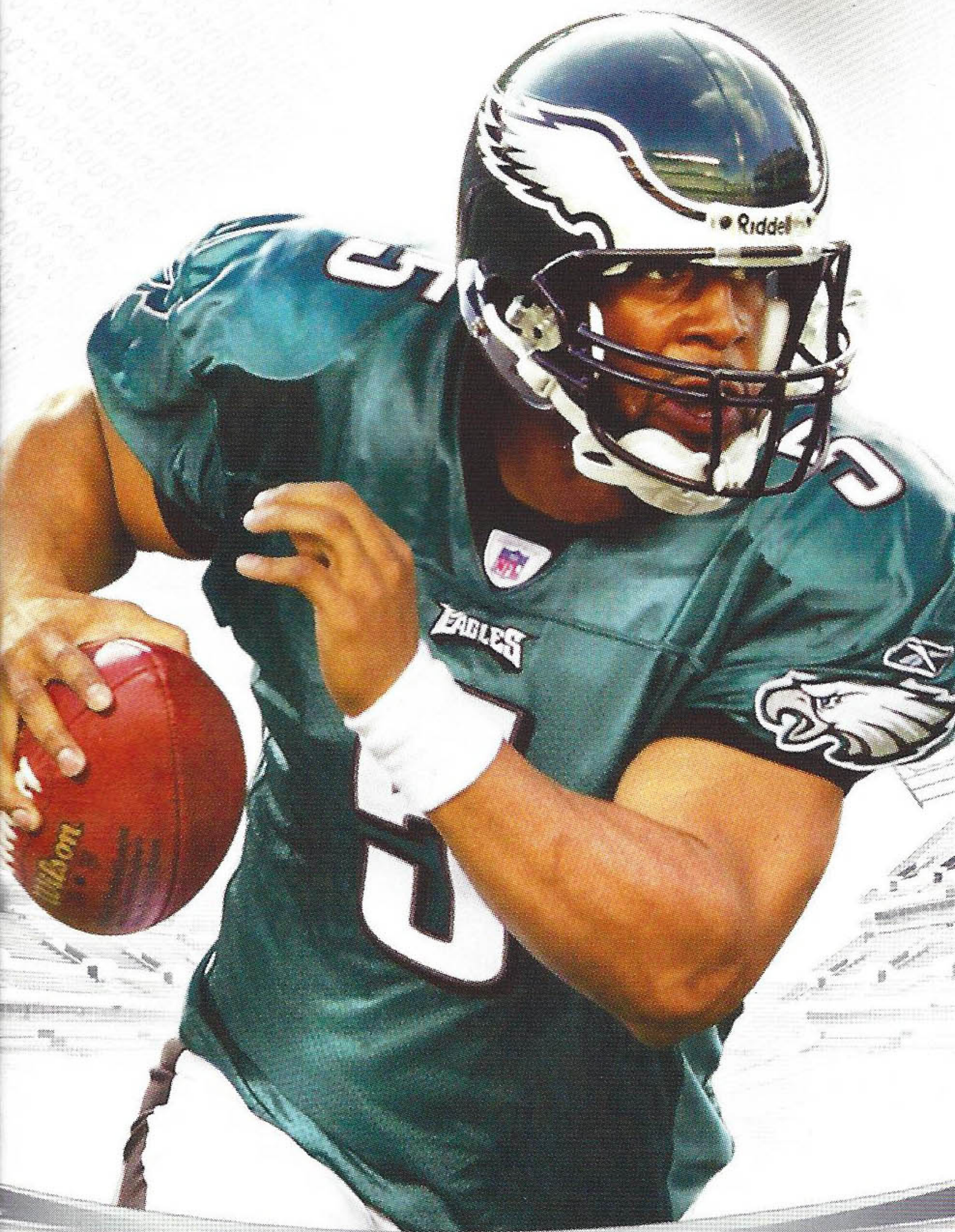




MADDEN 06



EXCLUSIVE NFL LICENCE



PLAYERS INC.

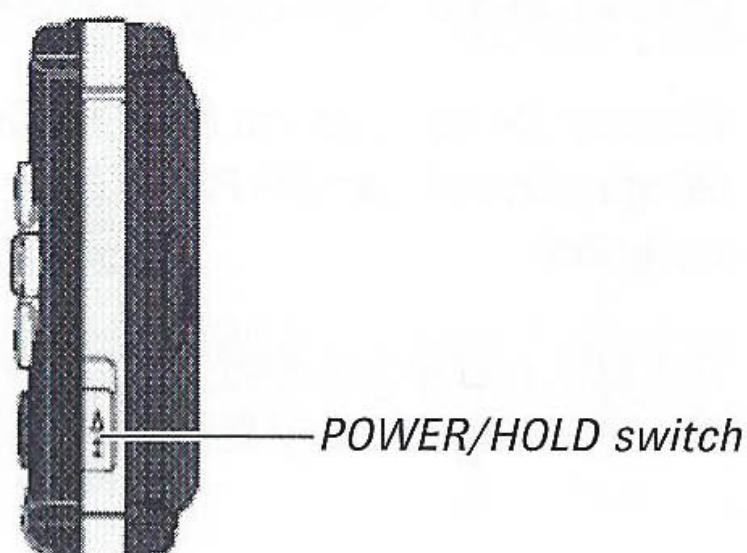
CONTENTS

STARTING THE GAME	3
WIRELESS [WLAN] FEATURES	5
COMMAND REFERENCE	6
PLAYING THE GAME	10
WIRELESS PLAY.....	12
GAME MODES.....	12
OTHER GAME MODES.....	15
MY MADDEN	16
PlayStation®2 LINK.....	17
NOTICE.....	18

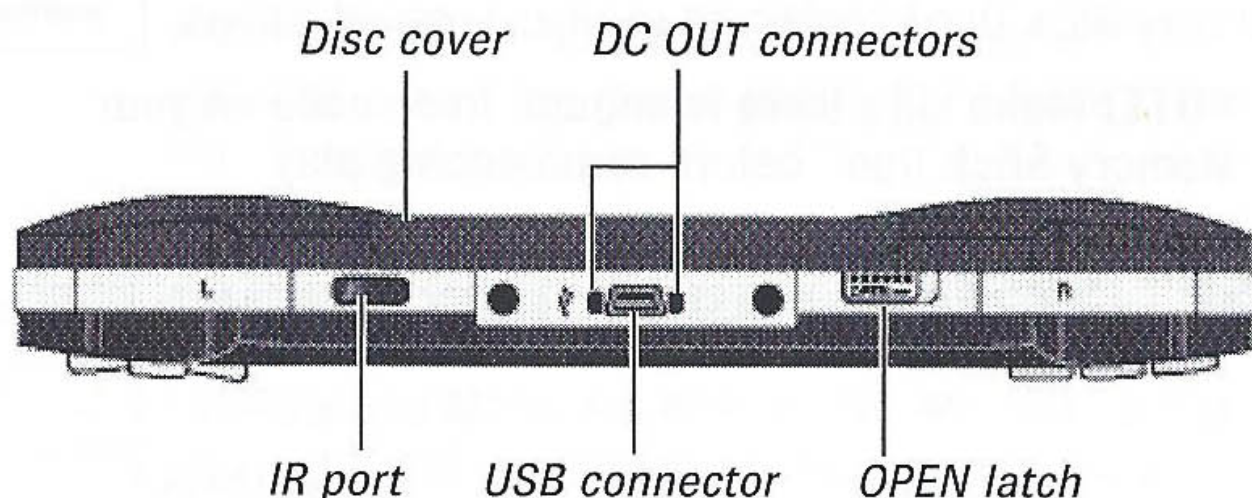
Take a look at EA SPORTS™ online at www.easports.com

STARTING THE GAME

RIGHT SIDE VIEW



FRONT VIEW



1. Set up your PSP™ (PlayStation®Portable) system according to the instructions in the manual supplied with the system.
2. Turn the PSP™ system on. The POWER indicator lights up in green and the Home menu is displayed.
3. Press the OPEN latch to open the disc cover. Insert the *Madden NFL 06* disc with the label facing the rear of the PSP™ system and then securely close the disc cover.
4. From the Home Menu, select the Game icon and then the PSP™ Game. A thumbnail for the software is displayed. Select the thumbnail and press the  button to start the software.
5. Follow the on-screen instructions and refer to this manual for information on using the software.

NOTE: Do not eject a PSP™ Game while it is playing.

MEMORY STICK DUO™

Warning! Keep Memory Stick Duo™ media out of reach of small children, as the media could be swallowed by accident.

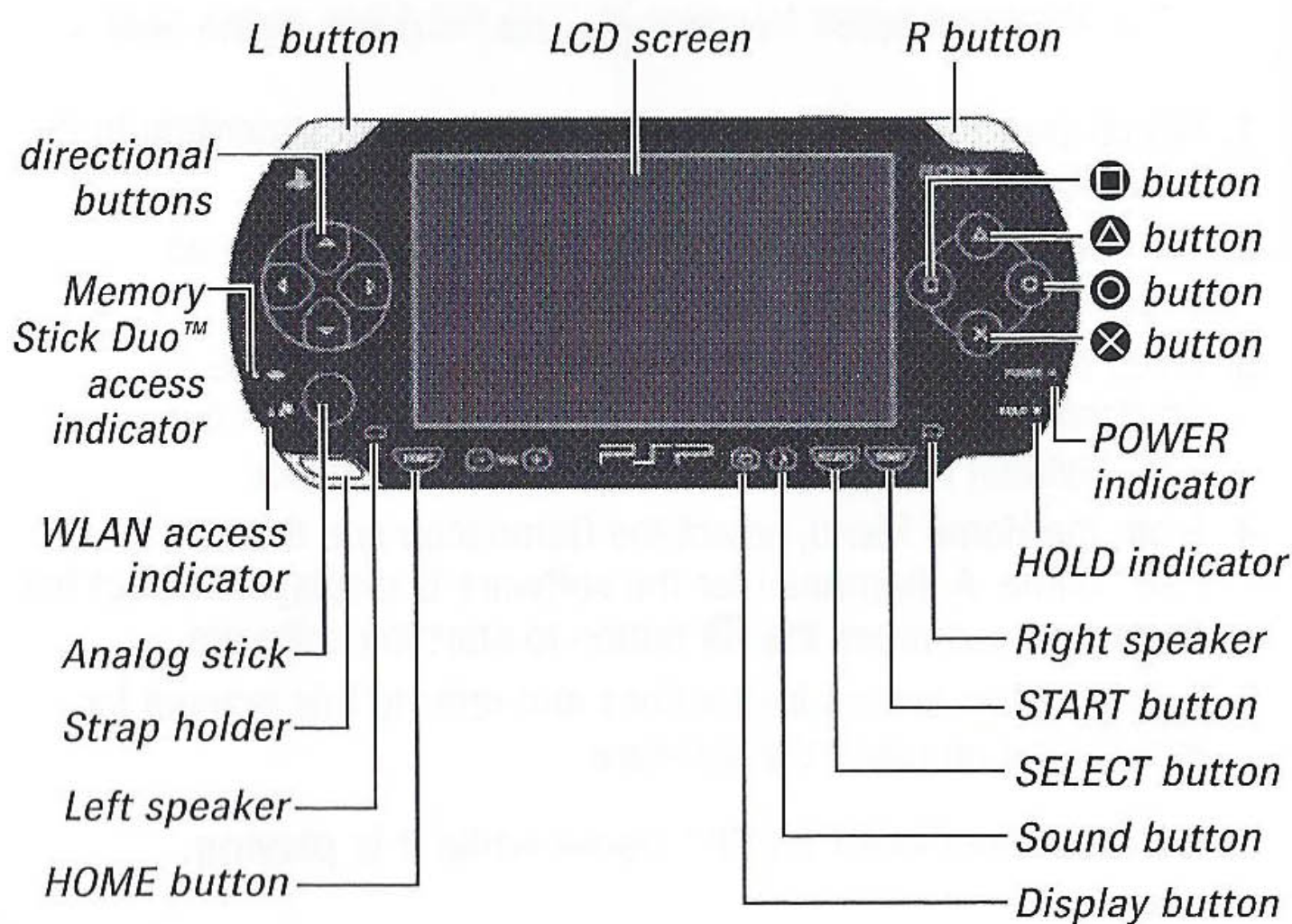
Warning! Do not push the POWER/HOLD Switch whilst data is being uploaded from the PSP™ Game as this may cause data corruption.

This title uses an autoload feature on boot up where any data present on the Memory Stick Duo™ will be autoloaded.

To save game settings and progress, insert a Memory Stick Duo™ into the Memory Stick Duo™ slot of your system. You can load saved game data from the same Memory Stick Duo™ or any Memory Stick Duo™ containing previously saved games.

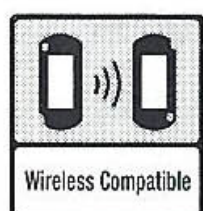
NOTE: Make sure there is enough free space on your Memory Stick Duo™ before commencing play.

PSP™ SYSTEM



WIRELESS (WLAN) FEATURES

Software titles that support Wireless (WLAN) functionality allow you to communicate with other PSP™ systems, download data and compete against other players via connection to a Wireless Local Area Network (WLAN).



AD HOC MODE

Ad Hoc Mode is a Wireless (WLAN) feature that allows two or more individual PSP™ systems to communicate directly with each other.



GAME SHARING

Some software titles feature Game Sharing facilities which enable the user to share specific game features with other users who do not have a PSP™ Game in their PSP™ system.



INFRASTRUCTURE MODE

Infrastructure Mode is a Wireless (WLAN) feature that allows the PSP™ system to link to a network via a Wireless (WLAN) Access Point (a device used to connect to a Wireless network). In order to access Infrastructure Mode features, several additional items are required, including a subscription to an Internet Service Provider, a network device (e.g. a Wireless ADSL Router), a Wireless (WLAN) Access Point and a PC. For further information and setting up details, please refer to the PSP™ system Instruction Manual.

COMMAND REFERENCE

ALL PHASES OF THE GAME

Move your player	analog stick
Play art	R button
Call an audible before the snap	□ button then ■ button, X button, ○ button, L button or R button
Cancel the audible before selecting a play	△ button
Call timeout	SELECT button

OFFENSIVE CONTROLS BEFORE THE SNAP

Snap ball	X button
Hot Route to a different receiver	△ button then the button of the receiver, then: - directional button ↑ for a fly pattern - directional button ↓ for a curl pattern - directional buttons ←/→ for an in/out pattern

NOTE: You can press the analog stick to change the receiver's route.

Smart route	○ button then the button of the receiver, then directional button
Send a player in motion	analog stick ↑/↓ to highlight eligible player then ←/→ to send that player in motion
Slide offensive line protection	L button, then: - directional button ↑ to spread the offensive line - directional button ↓ to pinch the line - directional button ←/→ to shift blocking left/right

RUNNING WITH THE BALL

Sprint	ⓧ button
QB or wide receiver slide/Dive	◻ button (tap)/◻ button (hold)
Stiff arm	R button
Spin	⦿ button
Juke	L button
Drop shoulder/Power Stick	⬆ button

PASSING/RECEIVING

Throw the ball	⬆ button, ◻ button, ⦿ button, L button or R button (tap for lob pass; hold for a bullet)
Precision passing	analog stick or directional buttons while you throw
QB scramble (behind the line)	ⓧ button (hold while running)
Control intended receiver	⦿ button (while ball is airborne)
Dive for pass	◻ button
Sprint	ⓧ button
Jump/Catch	⬆ button

AFTER THE PLAY

Spike ball to stop the clock	⦿ button (hold)
Fake spike ball trick play	◻ button (hold)
No huddle/Hurry-up offence	⬆ button (hold) to repeat previous play

DEFENSIVE CONTROLS

BEFORE THE SNAP

Choose a player to control	⊗ button or ⊙ button
Switch to closest defender	⊗ button or ⊙ button (hold) + directional buttons in any direction
Defensive line shift	L button then directional button: - ↑ to spread the defensive ends outside the tackles - ↓ to move the line in tight between the tackles L button then analog stick - ←/→ to shift the line left/right
Linebacker shifts	L button + R button then directional button: - ↑/↓ to spread linebackers out/move them in tight L button then analog stick: - ←/→ to shift linebackers left/right
Coverage audibles	△ button then directional button: - ↓/↑ to put DBs into bump and run/loose coverage - → to shift the safeties and linebackers into better position to cover their assigned man

AFTER THE SNAP

Control player nearest to the ball	⊙ button
Dive	⊠ button
Sprint/Shove blocker	⊗ button
Jump/Intercept/Hands up (while rushing QB)	△ button
Strip ball/Swat (when not engaged)	L button
Strafe (when not engaged)	R button
Rip/Spin left/right (when engaged)	L button/R button

KICKING GAME

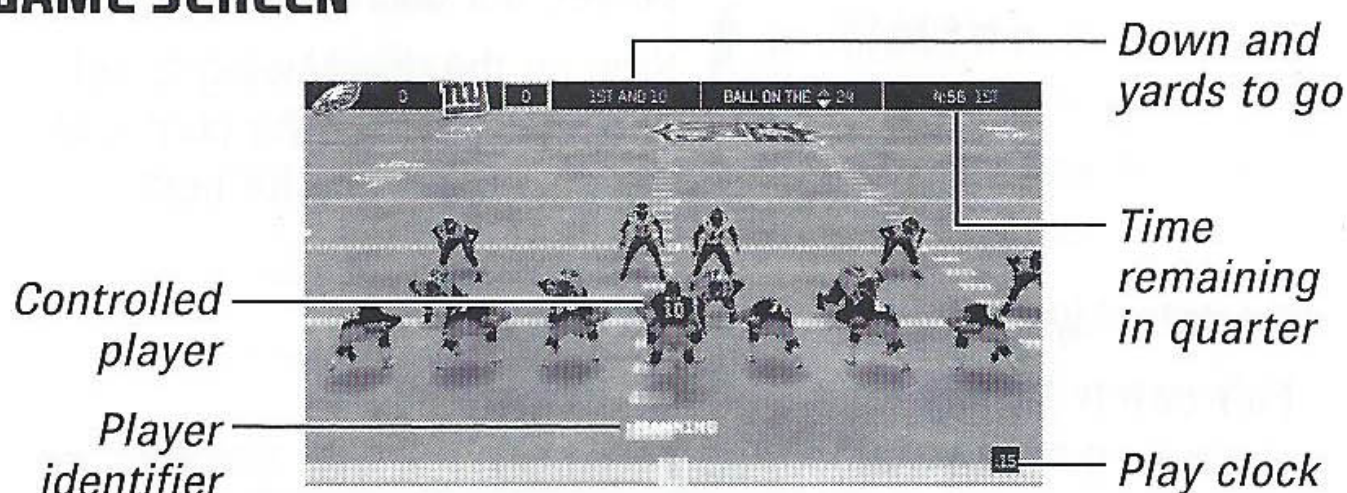
Change kick Direction/ Elevation	directional button
Kick the ball	 button for all three steps: 1. Start Kick Meter 2. Stop Kick Meter on the upswing to set power (over-kicking adds power, but decreases accuracy) 3. Stop on the downswing to set accuracy (aim for the centre of the accuracy zone for best results)
Switch players	 button
Fair catch (while controlling return man)	 button
Touchback	Remain deep in the endzone

PLAYING THE GAME

A Play Now game is the quickest way to jump into the action. It's an exhibition game that lets you just pick teams and get on the field.

Choose PLAY NOW from the Main menu, select your teams and it's game time.

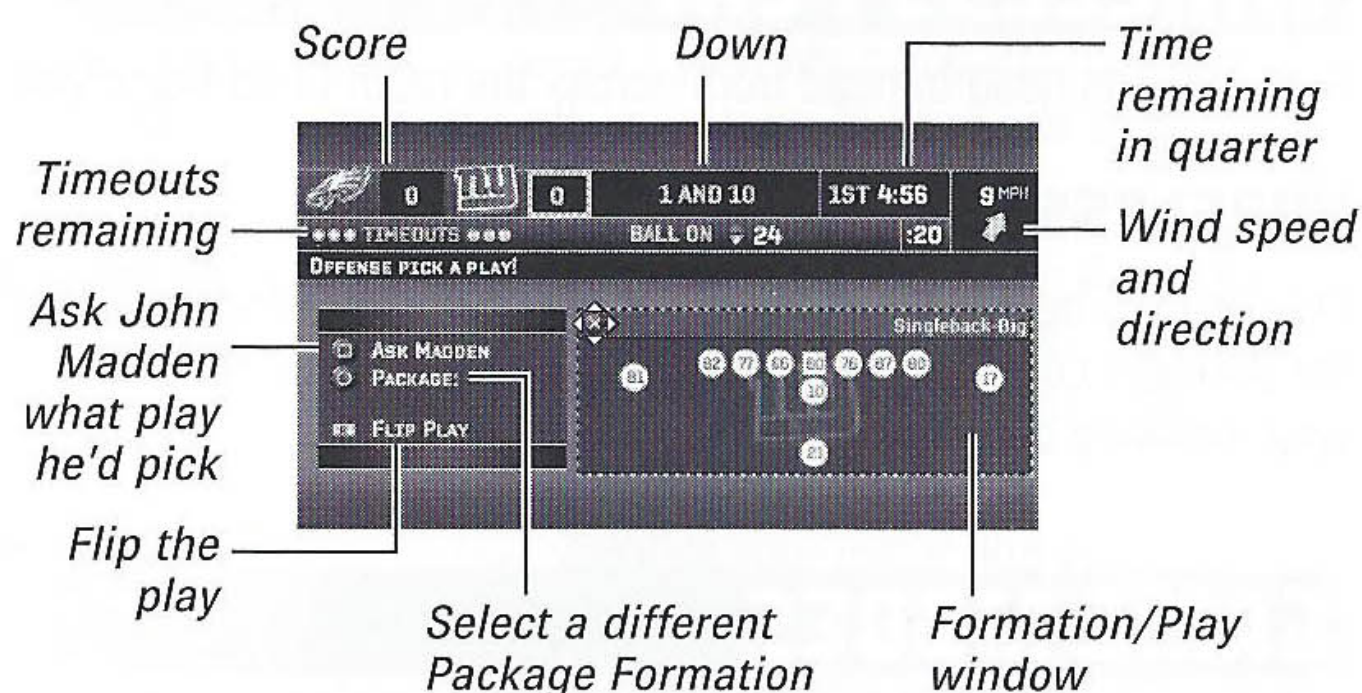
GAME SCREEN



PLAYCALLING

Calling the right play in any given situation is the key to success on the field. The Playcalling screen has all the information you need to make the right decisions in the huddle.

PLAYCALLING SCREEN



PAUSE MENU

Press the **START** button to pause the game and access the Pause menu. This is the place to change your settings and coaching options for that particular game, review statistics, save your progress and return to the Main menu.

SAVING AND LOADING

You can save your Profile, an in-progress game, a set of settings, a roster file and your Franchise mode progress to a Memory Stick Duo™. Save or load files from the My Madden menu.

WIRELESS PLAY

Battle friends head to head from across the room in Ad Hoc mode.

WIRELESS

Play head to head against friends across the room wirelessly. Visit the Wireless Lobby to find a match-up and to see the records of your available opponents.

GAME MODES

With game modes including a fully featured Franchise mode and an exclusive multiplayer Mini-Camp, *Madden NFL 06* is the deepest football game ever brought to a handheld.

FRANCHISE MODE

Call all the shots for a team for up to 30 seasons. To begin a franchise, choose the number of users and whether you will conduct a fantasy draft and then select the team for each user.

EXCLUSIVE ASSISTANT COACH MODE

Meet your coaching goals throughout the season to increase the attributes of your practice squad players. Once they're good enough to compete, add them to your team.

THE FRANCHISE SCHEDULE

The NFL season lasts 365 days a year when you run franchise. From training camp to the off-season, you'll have lots of decisions to make every step of the way.

Training Camp

Put your players through drills and earn points to boost their attributes. You can skip camp if you want, but your players will suffer.

Preseason

Finalise your roster and evaluate rookies before the regular season. The Position Battles screen shows who is fighting for the same position. Your preseason depth chart is automatically set: starters play the first half, rookies and backups play the second half.

During the Season

You can play any game on the schedule. You can also make player trades before the sixth week of the season, sign free agents and change game settings. Even if your team doesn't make the playoffs, you can still play any postseason game including the Super Bowl and Pro Bowl.

Off-Season

There are nine steps to the off-season that must be completed in the correct order before beginning a new season. If you want to skip any steps in the off-season, you can simulate past them.

FRANCHISE MODE MENU

Keep track of everything going on around the league and with your team. These are the key menu options that become available at different times of the year:

Gameplan	Get the all the information you need to prepare for your upcoming game.
Rosters	View team rosters and make all player movements and transactions.
Team Info	Review your team's news, salary cap status, Team Prestige and injuries. You can also export your Franchise team for use in other game modes.
Spawn Games	Save key games throughout the season then play them at any time.

NOTE: If you make changes to your Franchise or start a new Franchise after spawning a game, you won't be able to merge the results of that spawned game. Also, if you delete a Franchise file, any spawned games attached to it become unusable.

OTHER GAME MODES

Mini-Camp Competition Up to four players can compete in these 19 mini games – including ten PSP™ system exclusives – designed to test your overall skills. Just pick the number of players, choose the competitions you want to play and then show your stuff.

Mini-Camp Tour NFL cities in the Madden Cruiser and fine tune your playing skills in Mini-Camp mode. Unlock game situations and harder levels by setting high scores and earning trophies.

Practice Choose whether you want to practice with just an offensive squad on the field or against a defence, then pick any play in your playbook and work on it until you master it.

MY MADDEN

Keep track of all your accomplishments, statistics and rewards and choose your gameplay and system settings.

My Stats

View career statistics for every active coach, general statistics for all User Profiles, User vs. User statistics and User Records.

Coaching Strategy

Set your audibles, create custom Hot Routes and devise formation packages to keep the opposition guessing.

Gameplay Settings

Most of the gameplay settings are self explanatory. Those that aren't are explained here:

Coach Mode: Call the plays, audibles and pre-snap adjustments and then watch the CPU execute your call.

Pre-Existing Injuries: Players begin the first season with the same injuries as their real-world counterparts.

Player Lock: When on defence, the player you select before the snap becomes the default player you control at the start of the next play.

Auto Pass: When ON, your QB makes plays for you when you don't control him yourself.

System Settings

Select which songs featured in the *Madden NFL 06* jukebox play while you navigate the pre-game menus, choose your audio perspective, adjust the volume for all game sounds and set the visual settings including Camera Angle, Player Displays, Screen Format and Field Line display.

PlayStation®2 LINK

You can connect to your PlayStation®2 computer entertainment system and download a Franchise mode game, rosters and profile from the PlayStation®2 version of *Madden NFL 06* to your PSP™ system. Then play those games while you're on the go. When you're done playing, you can upload the result back to your PlayStation®2 Franchise mode schedule.

NOTE: You need a USB2 cable to connect your PSP™ system to a PlayStation®2.

- To connect, select Game Link from the Main menu and select Game Link from the Features section of the Main menu of your PlayStation®2 *Madden NFL 06* game.